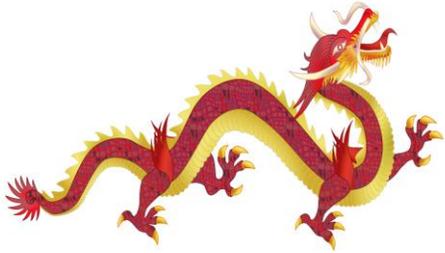


## Art and Design

In Art this term, we will be focusing on the mythical creatures we know and love - dragons! We will be looking at dragons and how they are depicted in different cultures. We will be representing these using an array of art skills including printing, drawing and sketching.



## Design Technology:

In design and technology this term, we will take a look back at some of the iconic structures used in medieval times. We will be building replica cannons, castles or draw bridges, exploring how each of them were built and worked.

## Science

Year 5 will be looking at forces this term. They will look at gravity, air resistance, water resistance and friction. All of this knowledge helping them plan the cannons they will build to take down the dragons! They will also be learning about changes in materials and their properties.

Year 6 will be looking at evolution and inheritance. They will learn how modern day dragons and dinosaurs such as crocodiles and Komodo dragons have evolved. They will also begin to explore the human body and how it works.

## English

In English, we will be using the book 'How to train your dragon' by Cressida Cowell to inspire our writing. We will be writing our own adventure stories, involving dragons, as well as creating instructions and explanations on how to capture and care for one. We will also be writing non-chronological reports to describe and providing information about different types of dragons. As well as this, we will be exploring the legend of King Arthur and the powerful wizard Merlin to produce newspaper reports about the magical and mystical 'Sword in the Stone.'

## Geography

**Year 5 -Marvelous maps:** The children will be learning about how to use and read maps. They will learn how to identify what land has been used for and be comparing the past to present day. They will also locate sites of historical interest based on medieval times.

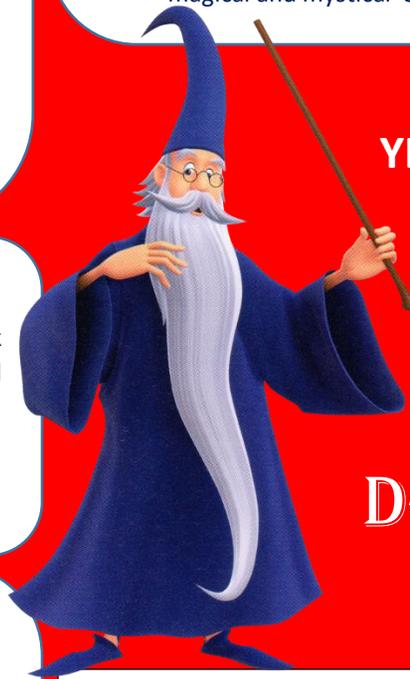
**Year 6 -Raging Rivers:** The children will be learning all about the rivers of the world, their topographical features and their magical properties. They will be looking at where water comes from and how erosion plays a part in forming rivers. As well as this, they will also be looking at land use maps and identifying the key human and physical geographical features of major cities that were once medieval strongholds.

## YEAR 5 AND 6

## DUNGEONS

## AND

## DRAGONS



### **Fire-breathing dragons, magical wizards, courageous knights and medieval castles!**

This term, Year 5 and 6 will be entering into the world of Dungeons and Dragons as part of the 'Making Magic' theme. They will be taken on a magical, but dangerous adventure, involving huge, ferocious dragons, the heroic Knights of the Round Table and the legendary King Arthur.

Only the bravest will survive!

## Computing

**Year 5** will use 3d modelling software to sketch and make virtual models of medieval castles and dungeons. They will also record and edit their own film based on the magical creatures.

**Year 6** will learn about coding through a program called Kodu and will code their own dragon game. They will also begin to make their own animated story about dragons using scratch.

## Music, Movement and History

**Year 5** – Will be composing music to accompany the film they will be making about dragons. Year 5 will be looking at participating in outdoor adventure activities such as agility, navigation skills and map reading.

**Year 6** – Will also compose music for their animations.

In PE, they will be doing gymnastics, looking at shape and balance linked to rivers and mountains.

In history, year 5 and 6 will be looking at life in medieval times, comparing similarities and differences to today. They will also learn about the legend of King Arthur and find out about what it was like to be a Knight.